DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				INTERNATIONAL CONV	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYL	E] [
1 level maybe light	Lead			In Partne		CATEGORY: BLUE
NV maybe very light, 4+HCP, 5(4) cards	Suit	uit 1 th /3 rd /5 th		1th/3rd/5tl		NCBO: AUSTRIA
2 level sound	NT	Γ att.		1th/3rd/5tl	h	PLAYERS: Franz TERRANEO –
new suit in 1/2 level NF, in 3 level F1	Subseq	att.]
CUE=F1]
Reopening: X, 2level maybe light						
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMI
Nat. 15-17, system on	Lead Vs. Suit			Vs. NT		
Reopening: 10-14, system on	Ace			AK(+)		GENERAL APPROACH AND STYL
	King	AK, KQ(+)		KQ(+), AKJT(+)		blue club
	Queen	QJ(+), Qx		QJ(+), K		strong 1 opening with control respon
	Jack	KJT(+), J'		QJ98(+)	, JT(+), HJT(+), Jx	4 card majors
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	HT9(+), T	9(+), Tx	HT9(+),	T9(+), Tx	canapé style by opener
1 - 2 = Ms(5/5), 1 - 2NT = +	9	H98x, 982	x, 9x	H98(+),	98(+), 9x	
Weak two style else	Hi-X	even		even		1NT = 15-17, maybe semibalanced
Reopening: nat, 6+ cards 11-15 HCP	Lo-X	odd		odd		2 over 1 response = FG unless suit is r
Cue=asking for stopper or 2suiter	SIGNALS 1	N ORDER OF	PRIORITY			1
DIRECT & JUMP CUE BIDS (Style; Responses; Reopening)	Partner's Lead		Declarer's I	Lead I	Discarding	SPECIAL BIDS THAT MAY REQ
$1 \clubsuit - 2 \clubsuit = \text{nat.}, 1 ♦ - 2 ♦ = \text{Ms} (5/5)$	1 Low=E		Hi-Lo=odd	. I	L=E	$2 \spadesuit = 5 + \spadesuit + 4 + \heartsuit$, 7-14 Hcp
Michaels	Suit 2 co	ount	Suit pref.	H	E=disc. or suit pref.	2 ♥ / ♠ = 5+, 4-10Hcp
In 3 level: asks for stopper		uit pref.				
Reopening: $1 - 2 = Ms$ (5/5), else: same	1 L=E		High=chang		L=E or suit pref.	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 count		Suit pref.	H	H=disc. or suit pref.	
2 nd Pos: 2♣=Ms, 2♦=1 M, 2♥/♠=M+m, 2NT=ms or strong 2suiter	3					
	Signals (inc	luding Trumps):	•	•		1
Same when Opp. bid 1m- pass – 1NT	high-low = even, ability to ruff or S/P					1
The state of the s	Smith discards vs NT, Lavinthal					1
4thPos: 2♣=M, 2♦=1M weak, 2♥/♠=nat sound		,	DOUBLES	S		1
PH: same			200222	~		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (S	vle: Responses	s: Reopening	2)	1
X=T/O	TAKEOUT DOUBLES (Style; Responses; Reopening) May be light (if partner is passed hand)					1
Cue=strong, 1 or 2 suiter (ms), leaping Michaels see1)		, p				1
NT=nat., 15-17, system on						1
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	1					SPECIAL FORCING PASS SEQUI
1NT=ms, 2NT=ms, 2♦=Majors over any 1♣ -opening	SPECIAL.	ARTIFICIAL	& COMPETIT	TIVE DRLS/	RDLS	1
1111 Ins, 2111 Ins, 21 Wajors over any 14 -opening	Neg.X, Resp.X, Comp.X →3♥,					1
	Ineg.A, Resp.A, Comp.A →3▼, LightnerX					1
OVER OPPONENTS' TAKEOUT DOUBLE	LigituiciA					IMPORTANT NOTES
Redouble=9+ HCP, new suit = NF	┨ ┠────					1♦-1♥/♠=may be less than 4 cards, 1♦-
2NT same as without X						1♦-1▼-4=may be less than 4 cards, 1♦- 1♦-1▼-1♣=5+/4+ minors, 1♦-▼/♠-2▼/♠
21V1 Same as winiout A	-					PSYCHICS: rare
						rsichies: rare

NVENTION CARD

- Kurt FEICHTINGER

MMARY

YLE

onses by steps

is repeated

QUIRE DEFENSE

UENCES

1♦-1NT=may have 4card M

•/**♦**=3 cards

	AL	OF									
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	Over competition and PASSED HAND BIDDING				
1*	X	0	any	Strong 17+ if bal., any dist.	1♦=0-7, 1♥=7+ less than 3 controls GF, controls by steps, 2♦/♥=TRF weak, 3♣/♦/♥/♠=TRF semisolid 7cards,no outside control, 3NT=any solid 7card suit, 4♣/♦/♥/♠=TRF semisolid 8cards	1♣-1♦-1♥=F1, ♥ or 20+NT by steps 1♣-1♦-1♠=F1 see 2), 1♣-1♦-2♠=any (4441) 1♣-1♦-2NT=♣, 1♣-1♦-3♣=♦ 1♣-1♦-3♦=ms F1 1♣-1♥/♠-1NT-2♣=STAY, else nat. 1♣-any positive-2NT-3♣=Baron	Over comp. upto 1NT splitted controlshowing				
1 •		2	3♠	11-16, possible canapé usually no 4 card M	1♥/1♠=less than 4 card poss., 1NT=6-11, 4M poss 2♠=4+ FG, 2NT=ms less than 12Hcp, 3♠=PRE	1 ♦ -1 ♥ -1 ♠ = 5 + /4 + m (-2 ♠ = 4 th suit-f) 1 ♦ -1 ♥ /♠ -1 NT -2 ♠ = artif. Relay, 3 ♠ = nf 1 ♦ -2 ♦ -: 2 ♥ = 5 /4 + m, 2 ♠ = bal., 2NT = bal., 3 ♠ = 5 + ♠, less than 4 ♦, 3 ♦ = 5 +, less than 4 ♣, 3 ♥ /♠ = 5 + /4 + ♦ 14 - 16, 4 ♠ = 5 /5 ms max.	2♦ = NF				
1♥/♠		4	3♠	11-16, possible canapé	1NT=nat. NF, 2♣=bal. or nat. 2♥/♠=5-10, 2NT=fit 10+, SPL	1 ▼/♠-2NT-any=artif., see3) 1 ▼-1♠-1NT-2♠=relay, 3♠=nf 1 ▼-1♠-2NT see 4)	Same				
INT			3♠	15-17, 5M, 6m poss.	2♣=stayman, 2♦/2♥/2NT/3♣= TRF, 2♠=ms, 3♦=5-5 majors, 3♥/♠=♠/♥ 6 cards good hand, 4♣/♦=TRF ♥/♠	1NT-2♣-2any-3♥/♠=short,-3♦=short in 1m 1NT-2♣-2any-3♣=relay 1NT-2♣-2♦/♥-2♠=♣+1m nf.	Rubensohl				
2*		5	3♠	11-16, 4/5M poss.	2♦=relay; 2♥/♠=nf, 2NT=transfer->3♣, 3♣=constructive	2♣-2NT-3♣: -3♦=5/5Ms INV, 3♥=5♥/5♦ f., 3♠=5♠/5♦ f., 3NT=5/5Ms	same				
2♦	X	0		7-14, 5+♠/4+♥,	2NT=relay, 3♥/♠=INV	2♦-2NT: -3♣=5/4, 10-12Hcp, 3♦=5/4,max. 3♥=5/5,7-11Hcp, 3♣=6/4,7-11, 3NT=6/4max	same				
2♥/♠		5		5-10, 5+cards	2NT=relay	2♥/♠-2NT- see5)	same				
2NT	X			7-12 5+/5+ UF	3♥=F ask for strength and shape ♠	3♥-3♠=min., 3♥-3NT=max.					
3♣/♦		6		PRE	New suit F		same				
3♥		6		PRE	3♠=nat. F., else cue-bid		same				
3♠		6		PRE	4♥=nat., else cue-bid		same				
3NT	X			Solid m, 1 st -2 ^{2nd} no outs. contr.	4♣=pass/correct, 4♦=asks for singleton						
4♣/♦		7		PRE	4 ∀ / ≜ =nat.						
4♥/♠		7		PRE	Cue-bids						
4NT	X			specific Blackwood	Agnes						
5♣				PRE	Next suit RKCB (0-1, 2, 2+Q, 3, 3+Q)	HIGH LEVEL BIDDING					
5♦				PRE	Next suit RKCB (0-1, 2, 2+Q, 3, 3+Q)	RKCB: 1/4 - 0/3 - 2 - 2+Q - 2+void - 1+void in suit					
5♥				PRE	Next suit RKCB (0-1, 2, 2+Q, 3, 3+Q)	Cuebids: 1 st or 2 nd round controls, Splinter, Josephine,					
5 A				PRE	5NT = RKCB (0-1, 2, 2+Q, 3, 3+Q)	Voidwood(0,1,2,3), DOP1/ROP1					

Notes: Franz TERRANEO - Kurt FEICHTINGER

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same vs. weak2 and in 4th hand:
        VS PREEMPTS:
1)
3 \clubsuit \rightarrow 4 \clubsuit = \checkmark + \spadesuit
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$$4 \bullet = \bullet + M$$

$$3 \rightarrow 4 = +$$

$$2 \leftrightarrow 4 = \lor + \spadesuit$$

$$4 \bullet = * + M$$

$$3 \checkmark \rightarrow 4 \checkmark / \checkmark = 4 / \checkmark + 4$$

$$2 \Rightarrow 4 / \Rightarrow = 4 / \Rightarrow + \Rightarrow$$

 $4 \Rightarrow = ms, 4NT = BW$

2♣=5-7, no 3♠with A/K/Q **2NT**=5-7, $4+ \clubsuit$, any singleton

3 4/4 = 6 + 4/4 with A/K, no 3 4

3♥=5-7, 4+♠, any void 3♠=5-7, 4+♠, no shortness

3NT=5-7, KJxxx or better, no shortness

4 = 0-4, 5+4, no shortness

1♥/**♦** - **2NT** →

$$3 = \max$$
, with $suit or any singleton$

$$\rightarrow$$
 3 \(= \text{relay} \(\rightarrow \)

trumps = min. with any singleton

3NT asks for singleton else: Cue asks for Cues

3NT = max, with * suit

else = max. with this singleton.

$$3 / = relay \rightarrow 3$$

3NT = max, with \bullet suit else = Cue with min.

 $3 \checkmark = \text{good suit } (5+)$

 $3 \blacktriangle = reverse (5+)$

3NT = bal. 13-14 HCP

4 / = 10cards good suits

 $4 \checkmark / \blacktriangle = \max 1$ ace

1♥ - **1**♠ - **2**NT →

 $3 \clubsuit = \text{relay} \Rightarrow 3 \spadesuit = 4441, 3 \blacktriangledown = 6 \text{-er} \blacktriangledown \text{ without } 3 \spadesuit, 3 \spadesuit = 6 \text{-er} \blacktriangledown \text{ with } 3 \spadesuit, 3 \text{NT} = 4414$

3♥ = P/C

2♥/♠ - 2NT → 5)

 $3 = \text{any min. or max. with } * \text{values or any singleton} \rightarrow 3 = \text{relay} \rightarrow 3 / = \text{weak, 3NT} = \text{max. with } * \text{suit, else} = \text{singleton}$

 $3 + = \max \text{ with } + \text{ values; } 3 + = \text{ good; } 3 + = \text{ nat.}$